

J-Wobbler

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Short Description: Wobble jelly, land on bears, EAT jelly! The technology: a slab of jelly (Jell-O), some gummy bears, a jawbreaker. The gameplay mechanic: Take turns to have 5 seconds to wobble the tray & move the jawbreaker. You must try and get the jawbreaker to land on top of a gummy bear square. If it does, you eat that square. If you land in a hole, your turn is over & the next player places the jawbreaker back on the tray (not on top of a gummy bear).

Play with 2 - 6 players.

Game Materials: You will need 2 packets of Jell-O, hot water, cold water, 10 gummy bears, 1 jawbreaker, 1 knife, several spoons, and a baking tray.

Adults Only version: substitute vodka for cold water.

Installation Instructions: Set the jelly according to the packet instructions in a baking tray. After the jelly has cooled for approximately 30 minutes, add 10 gummy bears. Once the jelly is fully set, divide it up into squares. If the lines disappear, you have to make them jagged so that you can see the edges. Next, create divots on each square to make it easier for the ball to be able to land on them.

Gameplay Instructions:

1. Place tray of jelly on a table.
2. Everyone stands around the table.
3. First player (you choose who begins) places the jawbreaker anywhere on the jelly, but not on top of a gummy bear.
4. Once the player starts wobbling the tray they have 5 seconds to try and land on a gummy bear.
 - o DO NOT lift the tray more than approximately ½ an inch.
 - o IF you land in a hole, your turn is over.
5. IF player has landed on a gummy bear:
 - o Remove the jawbreaker from the board (place to the side).

- Player takes a spoon and removes the square with the bear and eats the entire square.
 - Next player gets to place the jawbreaker anywhere other than on top of a bear.
6. IF player has landed in a hole:
- Remove the jawbreaker from the board (place to the side).
 - Next player gets to place the jawbreaker anywhere other than on top of a bear.
7. In all other cases, leave the jawbreaker where it is.
8. Next player takes a turn.
9. Game is over when everyone has eaten too much jelly OR all the bears have been eaten.

